

### Communication & Language

- Talk with extended vocabulary e.g. talk about different UK animals and their habitats
- Practise *super listening* by playing animal sound listening games and listen to them in real life
- Talk about the different needs of animals
- Re-enact topic stories and rhymes

### Literacy

- Segment sounds in simple words and blend them together
- To read words and simple sentences
- Read simple sentences to pet animals
- Writing with meaning and independently in play
- Use letter knowledge to write independently (

Books will include: On the way home; Whose habitat is that; Owl Babies; The Odd Pet; Noah's Ark

### Maths

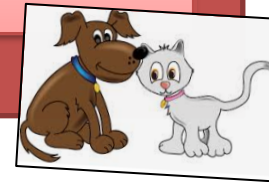
- Know number bonds to 10
- To make addition number stories to 20 (with aids)
- Counting in two's (Noah's Ark)
- Capacity & money
- Create a *Pet Shop* and *Vet* role play areas where they can use money

### Stimuli

- Forest School every Wednesday afternoon: animal tracking skills, exploring woodland habitats, and developing personal outdoor survival skills
- **Local Area:** Visit Caldbeck river, Whinlatter Forest, Trotters Wildlife Park, Walby Farm, Allonby beach and local fells
- **County Events:** Take part in County KS1 Music Hub Festival: *Michael's Magic Menagerie*
- **International:** Pursue animal conservation inspired from trip to Trotters Wildlife Park



# Creature Features



### Personal Social & Emotional Development

*"Special Objects" & "Animal Stories"*

- To understand and to be able to identify special religious objects
- Explore how animals are used to convey religious stories across five faiths
- To consider and ask questions about animal welfare and conservation, both locally and internationally

### Physical Development

- Make farm themed obstacle courses to test travelling skills
- Animal movement games to test speed, moving stealthily, jumping, etc
- Draw their own farmyard and/or animals with large chalk around school grounds
- Discuss role of farmer & the range of physical jobs they do
- Letter formation – most are correctly formed

### Understanding the World

- Learn about range of jobs on farms, in zoo's and looking after pets
- Learn about and identify different UK domestic and wild animals
- Materials: Investigate best ones to make animal habitats
- Using technology to record animals: iPads, camera, video

### Creative Development

- Design and make animal masks
- Design and make shelter for endangered animals
- Create a *Pet Shop* and *Vet Role-Play* area
- Use instruments to replicate animal sounds
- Use dance to move like animals