

### Communication & Language

- Talk with extended vocabulary e.g. talk about a superhero's costume and what powers they have
- Be confident to explore/ be inventive with speech and communication e.g. use walkie-talkies and set up superhero hotlines!
- Practise *super listening* by playing listening games
- Invent a superhero describing game

### Literacy

- Segment sounds in simple words and blend them together
- To read words and simple sentences
- Create a superhero reading den
- Writing with meaning and independently in play
- Use letter knowledge to invent 'secret codes' (letters or words)

Books will include: The Story Machine, Supertato, Superhero ABC, Superkid

### Maths

- Know number bonds to 10
- To make addition number stories to 20 (with aids)
- Invite children to practise number recognition by creating a superhero phonebook.
- Capacity & money
- Create a superhero shop with different superhero items to buy. Encourage children to count out coins to buy capes and masks

### Stimuli

- **Our school grounds:** The gardens and play areas. Designing covid safe games and adventure areas
- **Local Area:** Speak with local superheroes – police, vet, nurse, Reverend
- **National:** Joe Wicks - being part of a national health project



# Superheroes



### Physical Development

- Make superhero obstacle courses to test travelling skills
- Superhero movement games to test superspeed, super freeze, super jump, etc
- Draw a variety of large patterns and lines around school grounds to show that superheroes are nearby!
- Use spoons, tongs, or large tweezers to rescue small world people from slime!
- Letter formation – most are correctly formed

### Understanding the World

- Magnets: Make superheroes fly!
- Hot and cold: Free superhero toys from ice
- Materials: Investigate best ones to make superhero costumes
- Identify real life superheroes
- Using technology to record our experiences: iPads, camera, video

### Creative Development

- Design and make their own superhero costume
- Design and make superhero city using junk modelling
- Create a *Superhero Headquarters Role-Play* area
- Make up music to accompany superpowers
- Use dance to interpret superpowers

### Personal Social & Emotional Development

- Pass a superhero toy around the circle and encourage children to talk about what superpower they would like to have and why.
- Talk about how kind and helpful superheroes are. Discuss how we can be kind and helpful to those around us.
- Talk about how superheroes keep trying, even when things are tricky. They practise, learn new things, and never give up.